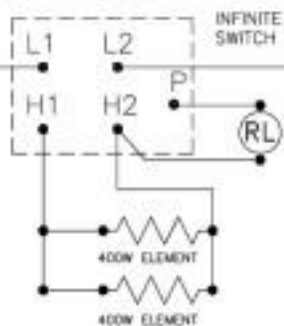
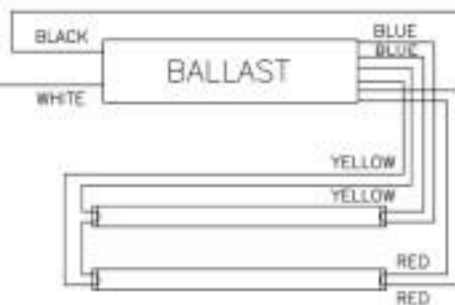


SWITCH  
STDP

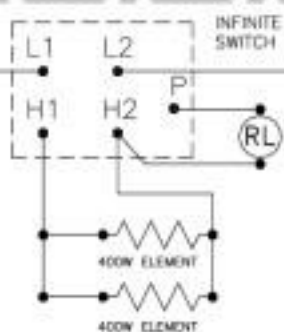


L1

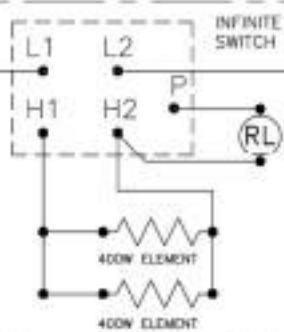
L2



ZONE 1



ZONE 2



ZONE 3

